

Michael Pasimio *(he/him)*

I am a program manager, learning designer, and educator dedicated to transforming schools through community-based, student-centered design. I bring expertise in learning science, student engagement, and design thinking. I am seeking a role that leverages my passion to produce a more inclusive and holistic education system.

EDUCATION

Graduate School of Arts & Sciences, Georgetown University
M.A. in Learning Design and Technology Aug 2024 – Aug 2026 (Expected)

- Focus Areas: Universal Design for Learning, Place-based learning, Education Policy, Equity and Accessibility, AI and Education

Edmund A. Walsh School of Foreign Service, Georgetown University
B.S.F.S., Science Technology and International Affairs Aug 2018 – May 2022

- Concentration: Business Growth and Development
- Thesis: Global Conceptions of Student Mental Health

RELEVANT WORK EXPERIENCE

Office of Advancement, Georgetown University
Special Assistant to AVP, Alumni Engagement Oct 2024 – Present

- Led the design and implementation of the Salesforce-based Alumni Engagement Metrics system, documenting all university interactions of our 215,000+ alumni. Conducted quarterly and annual performance metric analyses.
- Built a monitoring system to track the real-time spending of a \$3.7 million budget.
- Organized bi-monthly team development sessions for a 70-person team.
- Hosted the PCUAD and JAA conference, welcoming 60 and 200 attendees and representing Georgetown by conducting a campus tour.

The Pivotal Network, Georgetown University
Junior Program Specialist Feb 2019 – May 2022

- Facilitated co-design sprints with 50+ high school teachers at Title I Schools, identifying common challenges and piloting solutions for improving college attainment; designed and prototyped professional development network model to promote best practices.
- Designed a qualitative research project with 20+ first-generation low-income college students to better understand challenges with belonging and the “hidden curriculum.”
- Designed website, social media, and newsletter using Canva and Wordpress.

Lycée St. Charles, Marseille, France
Language Teaching Assistant May 2022 – May 2024

- Taught and mentored students aged 14-18 in low-income neighborhoods in Marseille.
- Developed skills-based curriculum, with 4 skill areas and specific games and lessons to improve each skill, adapting content to student interests.
- Led activities to encourage student voice and encourage trust, joy, and vulnerability.
- Coordinated cross-cultural immersion field trip for 30+ Marseillais students to visit Washington, DC, and delivered a curated English tour of Georgetown University.

Starr Mark Tennis Academy, Washington, DC
Assistant Coach & Program Manager May 2024 – Present

- Coach 50+ students aged 3-18, using a holistic approach that includes nutrition, technique, recovery, character, teamwork, and responsibility.
- Apply learning design to improve coaching by creating an outcomes-based approach, establishing a peer-learning environment, gamifying learning, and using analogies.
- Manage organization website, newsletter, and email inbox, driving new client acquisition and facilitating partnerships with local businesses and schools.

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SKILLS

Design Thinking
Human-centered design, design sprints, prototyping, empathy maps, co-design with stakeholders

Teaching
Community-building, public speaking, game design, project-based learning, facilitation, student-centered

Instructional Design
UDL, ADDIE, Backwards Design, Community of Practice, Bloom's Taxonomy, Authentic Assessments

Project Management
Cross-functional collaboration, event coordination, project timelines

Applied AI ([credential](#))
Writing, content creation, simulations, ethics, assessment

Metrics & Reporting
Salesforce Reports, multi-platform data systems, YoY metrics comparisons

Web Design & Development
HTML, CSS, Javascript, AI, Github

PROJECTS

[The Community-University](#)
May 2025

A detailed redesign of the university as a place-based institution invested in the thriving of its surroundings.

[The Tennis Journey](#)
December 2024

A lifelong learning workshop with high schoolers, college students, and parents about preventing burnout and achieving long term goals.

[Livingston College](#)
December 2025

Case study of 1970s experimental college for social change and equity. Evaluated affirmative action goals and identified issues in campus planning.

ORGANIZATIONS

Learning, Design, and Technology
Graduate Student Organization
Chair (2025–2026)

Plan initiatives to build community and promote success of students and alumni, manage organizational budget, and liaise between students, faculty, and staff in the Georgetown University LDT program.